**Character Arc**

Apex

The moment when change becomes most apparent. Enables the character to act in a way they would not have before and usually significantly affects the plot.

Strength:

Weakness:

Apex

Event

Event

Action

Opportunity for the character to show how they have changed and how they have not changed.

Event

Action

Event

Action

Event

Highlights strength/weakness and (hints at possibility for change)/(shows subtle change).

Inciting Incident

Sets the character on path toward change, often by highlighting the need for it.

Not necessarily the same incident that kicks the plot in motion.